CONTINUOUS CRICKET

GAME

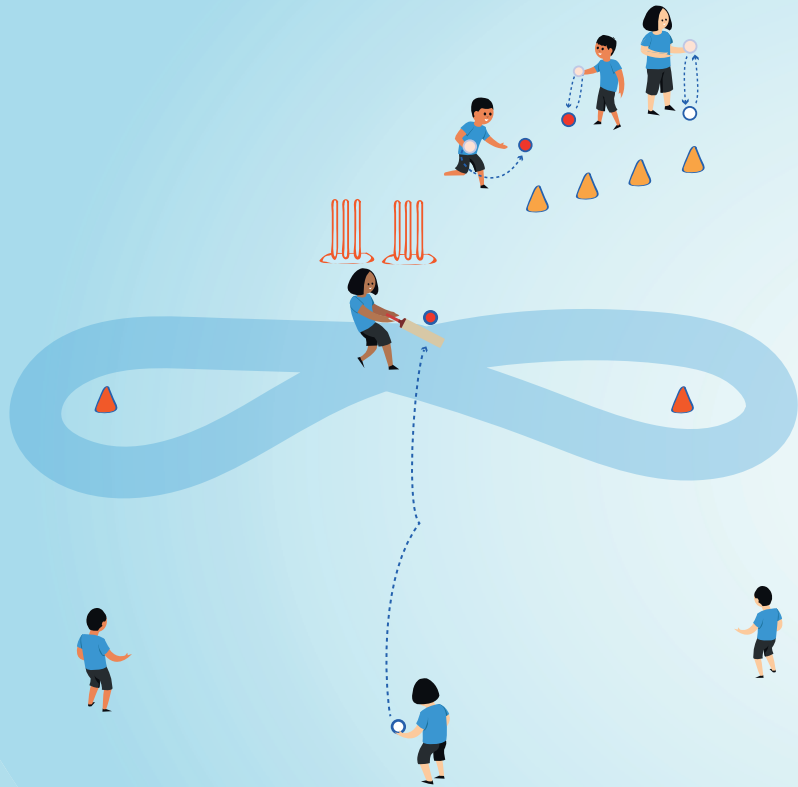**Aim**
- ✓ Batters score runs
- ✓ Fielders help wicket taking
- ✓ Teamwork.

Equipment

Organisation
- ✓ Two teams, four players maximum on each side
- ✓ Bowler, activator or volunteer bowls
- ✓ After hitting the ball, batter scores by running around the cones
- ✓ Fielders return ball to bowler

- ✓ Bowler can bowl at any time once they have the ball
- ✓ Batters can be caught or bowled out
- ✓ Three hits per batter and rotate
- ✓ Both teams bat.

CHANGE IT! Adaptation / Variation

Easier:
- Decrease running distance or spread fielders out
- Activator or volunteer feeds or bowls for both teams
- Use larger ball
- Change the game to suit the batter's ability.

More Challenging:
- Stumps are further away from the throwing line
- Adults stand between All Stars and stumps and hit balls away
- Adults throw balls a long way beyond All Stars for them to retrieve
- Only use small balls

COMPETITION CORNER
Using cones or ropes, set out a line or area that if the players manage to hit into/past, they score 10 extra pointsfor their team. For the fielders, if they manage to take aone-handed catch, their team automatically gains 5 extrapoints when it comes to their turn to bat.

GET THE ADULTS INVOLVED
Adults are essential to keep the balls being thrown beyond the All Stars. Adults can also perform the role of batters trying to stop the balls hitting the stumps