

ASHFORD DISTRICT JUNIOR CRICKET LEAGUE.
UNDER 11 LEAGUE RULES – 2023 SEASON

- 1) Games will be hard ball pairs cricket starting at 6pm, with 8 players per team, each team starting on 200
- 2) Only boys aged Under 11 and girls aged Under 13 on 1st September 2022 are eligible. If a girl is playing District or County cricket, then she must be Under 12 on 1st September 2022. Clubs playing players over these ages will have 4 points deducted.
- 3) Over-aged players with a physical disability or learning difficulty **may** be permitted to play at the discretion of the Committee.
- 4) Players may play for more than one club during the season if they do not play for more than one team in the same age group.
- 5) To allow flexibility between teams, those clubs who have 2 or more teams entered in any age group must allocate 5 named players to the “A” team. The nominated players will only be allowed to play within that team. All other non allocated players will be able to change between teams within that club. (List of named players to be e mailed to League Secretary before the first scheduled game in that age group)
- 6) Matches to consist of 16 overs per side, – **The first 8 overs to be bowled from one end simultaneously followed by overs 9-16 being bowled from the other end.** Max 3 overs per bowler. All players except Wicketkeeper must bowl at least 1 over.
- 7) Batters will bat in pairs for 4 x 6 ball overs per pair, losing 5 runs for each wicket lost. If a batter is out the non-striker faces next ball (even if they are the batter out in case of run out) The LBW rule will apply in all matches
- 8) Fixtures will be every week from Mon May 8th till Monday July 24th with no gaps, so any conceded/cancelled match should not be rescheduled and should be reported as per league rules
- 9) A good new or used ball to be used for each game (4.75 oz). Pitch length 17 yards. Junior Stumps 27” x 8 must be used
- 10) Any club unable to fulfil fixture in unusual circumstances can appeal the League Secretary. Points to be awarded to opposing side unless appeal to League Committee upheld. (See Rule 9)
- 11) When a game has started but is cancelled due to inclement conditions then the team with the better runs/over will be deemed the winner provided that the team batting second has completed at least half the stipulated overs. If the team batting second does not complete at least half the stipulated overs, then the game will be deemed as cancelled (as per rule 9)
- 12) In the event of a game starting later than 6.00 the overs can be reduced to 12 overs per team. Each bowler will bowl one over less than the standard number. Games starting after 6.15 can be reduced to 12 overs per team and there will be a maximum of 2 overs per bowler
- 13) Points system as follows:
Win 4 points Tie 2 points each Game conceded 4 points
Game not played due to ground conditions. 2 points each
- 14) No intimidatory bowling – penalty – a no ball.
- 15) No fielder, apart from wicket keeper and slip on offside behind stumps to be nearer than 11 yards from the stumps.
- 16) Membership subscription - £20.00 per team annually – payable by **31st March 2023 (non-refundable)**
- 17) In the event of 2 teams finishing on the same number of points the winner shall be determined by the result of the match between the two teams involved. When a single game has been played ending with a result – the winning team will be the League winners. In the event of there being a tie, or no result, or 2 games played (home & away) resulting in one win for each team the winners will be determined by comparing, for each team, the average of total runs scored divided by total wickets lost during the season. The team with the highest average will be the League winners. In the event of more than 2 teams finishing on the same points the winner is determined by comparing the runs/wickets average of all teams concerned.
- 18) Additional balls to be bowled for No balls and wides in 16th over only with 1 run being given for each No Ball or Wide bowled. Overs 1 to 15 – 2 runs given for each no ball and wide bowled with no additional ball

Home Teams (unless mutually agreed) are responsible for entering match results onto Play-Cricket website within 48 hrs of the game, and the full scorecard within 7 days.