

# **ASHFORD DISTRICT JUNIOR CRICKET LEAGUE.**

## **UNDER 13 LEAGUE RULES – 2023 SEASON**

- 1) All games to be played under the Laws of Cricket and should start at 6pm
- 2) Only boys aged Under 13 and girls aged Under 15 on 1<sup>st</sup> September 2022 are eligible. If a girl is playing District or County cricket, then she must be Under 14 on 1<sup>st</sup> September 2022. Clubs playing players over these ages will have 4 points deducted.
- 3) Over-aged players with a physical disability or learning difficulty **may** be permitted to play at the discretion of the Committee.
- 4) Players may play for more than one club during the season provided they do not play for more than one team in the same age group.
- 5) To allow flexibility between teams, those clubs who have 2 or more teams entered in any age group must allocate 5 named players to the “A” team. The nominated players will only be allowed to play within that team. All other non allocated players will be able to change between teams within that club. (List of named players to be e mailed to League Secretary before the first scheduled game in that age group),  
Matches to consist of 20 overs per side **The first 10 overs to be bowled from one end simultaneously, followed by overs 11-20 being bowled from the other end. Please ensure at the end of 10 overs that the non-striking batsman is on strike at the start of the 11<sup>th</sup> over.** Max 3 overs per bowler.
- 6) Batters will retire on reaching 30 runs. They may return at the fall of the last wicket in the same order in which they retired.
- 7) Fixtures will be every week from Thurs May 11<sup>th</sup> till Thurs July 20<sup>th</sup> , so any conceded/cancelled match should not be rescheduled and should be reported as per league rules
- 8) A good new/used ball to be used for each game (4.75 oz). Pitch length 19 yards. Junior Stumps 27” x 8 must be used
- 9) Any club unable to fulfil fixture in unusual circumstances can appeal the League Secretary. Points to be awarded to opposing side unless appeal to League Committee upheld. (see Rule 9)
- 10) In the event of a game starting later than 6.00 the overs will be reduced to 16 overs per team. Each bowler will bowl one over less than the standard number. Games starting after 6.15 will be reduced to 12 overs per team and there will be a maximum of 2 overs per bowler.
- 11) When a game has started but is cancelled due to inclement conditions then the team with the better runs/over will be deemed the winner provided that the team batting second has completed at least half the stipulated overs. If the team batting second does not complete at least half the stipulated overs then the game will be deemed as cancelled (See Rule 9)
- 12) Points system as follows:
- 13) Points system as follows:  
Win 4 points                      Tie 2 points each                      Game conceded 4 points  
Game not played due to ground conditions. 2 points each
- 14) No fielder, apart from wicket keeper and slip on offside behind stumps to be nearer than 11 yards from the stumps.
- 15) No intimidatory bowling – penalty – a no ball.
- 16) Membership subscription - £20.00 per team annually – payable by **31<sup>st</sup> March 2023 and not refundable** to Ashford Junior Cricket League.
- 17) In the event of 2 teams finishing on the same number of points the winner shall be determined by the result of the match between the two teams involved. When a single game has been played ending with a result – the winning team will be the League winners. In the event of there being a tie, or no result, or 2 games played (home & away) resulting in one win for each team the winners will be determined by comparing, for each team, the average of total runs scored divided by total wickets lost during the

season. The team with the highest average will be the League winners. In the event of more than 2 teams finishing on the same points the winner is determined by comparing the runs/wickets average of all teams concerned.

- 18) Additional balls to be bowled for No balls and wides in 20th over only with 1 run being given for each No Ball or Wide bowled.  
Overs 1 to 19 – 2 runs given for each no ball and wide bowled with no additional ball.
- 19) Home teams are responsible for entering match results onto Play cricket website within 48 hrs of the game, and responsibility for entering full scorecard onto play cricket site within 7 days of game is to be mutually agreed on evening of match by clubs involved.