## ASHFORD DISTRICT JUNIOR CRICKET LEAGUE.

## **UNDER 15 LEAGUE RULES – 2023 SEASON**

- 1) All games to be played under the Laws of Cricket and should start at 6pm
- 2) Only boys aged Under 15 and girls aged Under 17 on 1<sup>st</sup> September 2022 are eligible. If a girl is playing District or County cricket, then she has to be Under 16 on 1<sup>st</sup> September 2022. Clubs playing players over these ages will have 4 points deducted.
- 3) Over-aged players with a physical disability or learning difficulty <u>may</u> be permitted to play at the discretion of the Committee.
- 4) Players may play for more than one club during the season provided that they do not play for more than one team in the same age group.
- 5) To allow flexibility between teams, those clubs who have 2 or more teams entered in any age group must allocate 5 named players to the "A" team. The nominated players will only be allowed to play within that team. All other non-allocated players will be able to change between teams within that club. (List of named players to be e mailed to Sec before the first scheduled game in that age group)
- 6) Match to consist of 20 overs per side
  Maximum of 4 overs per bowler. The first 10 overs to be bowled from one end simultaneously,
  followed by overs 11-20 being bowled from the other end. Please ensure at the end of 10 overs
  that the non-striking batsman is on strike at the start of the 11<sup>th</sup> over.
- 7) Max 4 overs per bowler
- 8) Batters will retire on reaching 50 runs. When batsmen reach 50 runs they must retire, (except when it would end the innings), and will not be allowed to return
- 9) Fixtures will be every week from Tues May 2nd till Monday July 25<sup>th</sup> with no gaps, so any conceded/cancelled match should not be rescheduled and should be reported as per league rules
- 10) A good new/used ball to be used for each game (5.50 oz). Pitch length 22 yards. Senior size Stumps to be used.
- 11) Any club unable to fulfil fixture in unusual circumstances can appeal the League Secretary. Points to be awarded to opposing side unless appeal to League Committee upheld. (See Rule 9)
- 12) When a game has started but is cancelled due to inclement conditions then the team with the better runs/over will be deemed the winner provided that the team batting second has completed at least half the stipulated overs. If the team batting second does not complete at least half the stipulated overs then the game will be deemed as cancelled (see Rule 9)
- 13) In the event of a game starting later than 6.00 the overs will be reduced to 16 overs per team. Each bowler will bowl one over less than the standard number. Games starting after 6.15 will be reduced to 12 overs per team and there will be a maximum of 2 overs per bowler.
- 14) Points system as follows:
- 15) Points system as follows:
  - Win 4 points Tie 2 points each Game conceded 4 points Game not played due to ground conditions. 2 points each
- 16) No fielder, apart from wicket keeper and slip on offside behind stumps to be nearer than 11 yards from the stumps.
- 17) No intimidating bowling penalty a no ball.
- 18) Membership subscription £20.00 per team annually payable by **31**st **March 2023 and not refundable** to Ashford Junior Cricket League.
- 19) In the event of 2 teams finishing on the same number of points the winner shall be determined by the result of the match between the two teams involved. When a single game has been played ending with a result the winning team will be the League winners. In the event of there being a tie, or no result, or 2 games played (home & away) resulting in one win for each team the winners will be determined by comparing, for each team, the average of total runs scored divided by total wickets lost during the season. The team with the highest average will be the League winners. In the event of more than 2 teams finishing on the same points the winner is determined by comparing the runs/wickets average of all teams concerned.
- 20) No balls and wides will be played according to the laws of cricket.

21) Home teams (unless mutually agreed) are responsible for entering match results onto Play- Cricket website within 48 hrs of the game, and the full scorecard within 7 days.			